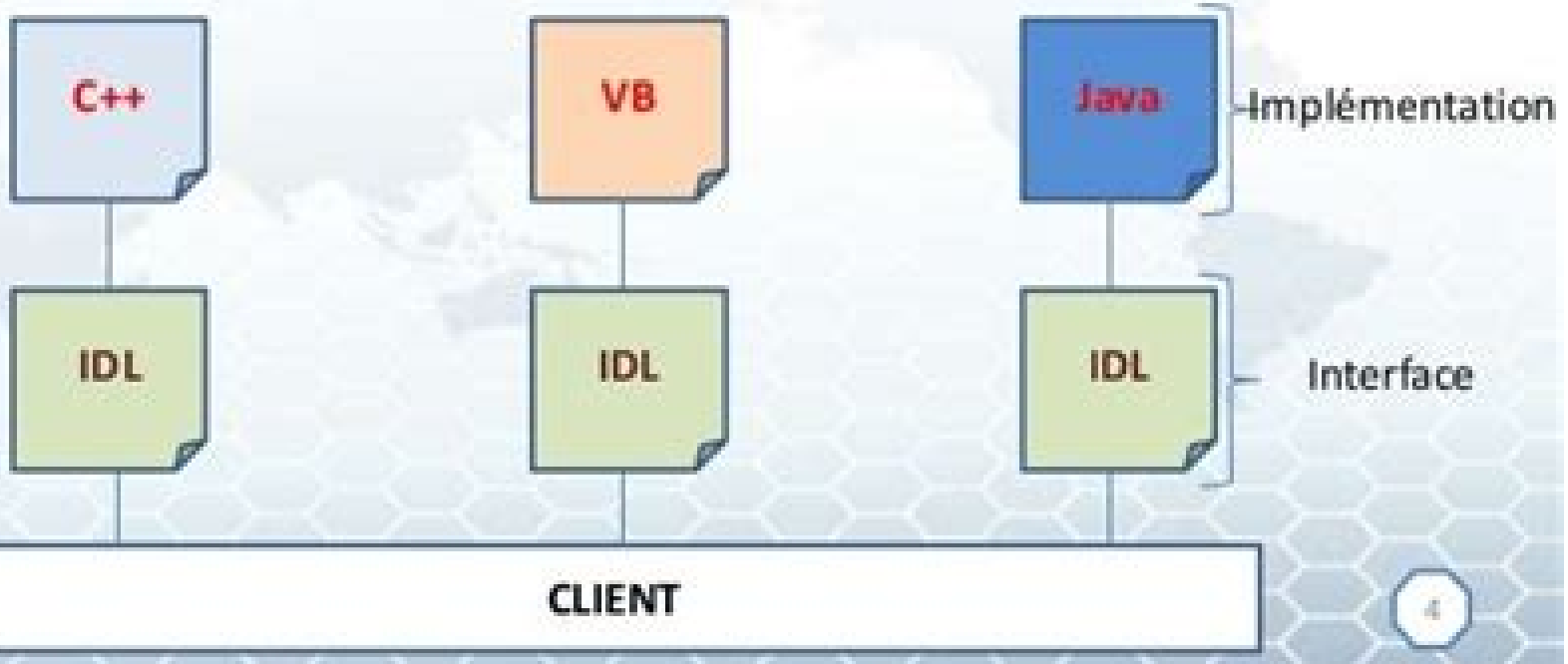
II. Interface Definition Language



The Interface Description Language Definition And Use Principles Of Computer Science Series

Allen B. Tucker

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The Interface Description Language Richard Snodgrass,Karen P. Shannon,1989-01-01 Textbook for a graduate level software systems course or a secondary text for an upper level undergraduate compiler construction course Annotation copyright Book News Inc Portland Or **Report CS-R** ,1994 **Program Specialization** Renaud Marlet,2013-01-24 This book presents the principles and techniques of program specialization a general method to make programs faster and possibly smaller when some inputs can be known in advance As an illustration it describes the architecture of Tempo an offline program specializer for C that can also specialize code at runtime and provides figures for concrete applications in various domains Technical details address issues related to program analysis precision value reification incomplete program specialization strategies to exploit specialized program incremental specialization and data specialization The book that targets both researchers and software engineers also opens scientific and industrial perspectives *Engineering of Software* Peri L. Tarr,Alexander L. Wolf,2011-04-07 Software engineering research can trace its roots to a few highly influential individuals Among that select group is Leon J Osterweil who has been a major force in driving software engineering from its infancy to its modern reality For more than three decades Prof Osterweil s work has fundamentally defined or significantly impacted major directions in software analysis development tools and environments and software process all critical parts of software engineering as it is practiced today His exceptional contributions to the field have been recognized with numerous awards and honors through his career including the ACM SIGSOFT Outstanding Research Award in recognition of his extensive and sustained research impact and the ACM SIGSOFT Influential Educator Award in recognition of his career long achievements as an educator and mentor In honor of Prof Osterweil s profound accomplishments this book was prepared for a special honorary event held during the 2011 International Conference on Software Engineering ICSE It contains some of his most important published works to date together with several new articles written by leading authorities in the field exploring the broad impact of his work in the past and how it will further impact software engineering research in the future These papers part of the core software engineering legacy and now available in one commented volume for the first time are grouped into three sections flow analysis for software dependability the software lifecycle and software process **Proceedings of 1994 IEEE Region 10's Ninth Annual International Conference** Tony K. Y. Chan,1994 *Encyclopedia of Computer Science and Technology* Harry Henderson,2009 Presents an illustrated A Z encyclopedia containing approximately 600 entries on computer and technology related topics

Scientific and Technical Aerospace Reports ,1994 **Encyclopedia of Library and Information Science** Allen Kent,2002-06-04 This supplement covers topics ranging from academic library funding to visual information querying

ACM Letters on Programming Languages and Systems ,1992 **Computer Science Handbook** Allen B. Tucker,2004-06-28 When you think about how far and fast computer science has progressed in recent years it s not hard to

conclude that a seven year old handbook may fall a little short of the kind of reference today s computer scientists software engineers and IT professionals need With a broadened scope more emphasis on applied computing and more than 70 chap

Curriculum Handbook with General Information Concerning ... for the United States Air Force Academy United States Air Force Academy,1992 **Software Engineer's Reference Book** John A McDermid,2013-10-22 Software Engineer s Reference Book provides the fundamental principles and general approaches contemporary information and applications for developing the software of computer systems The book is comprised of three main parts an epilogue and a comprehensive index The first part covers the theory of computer science and relevant mathematics Topics under this section include logic set theory Turing machines theory of computation and computational complexity Part II is a discussion of software development methods techniques and technology primarily based around a conventional view of the software life cycle Topics discussed include methods such as CORE SSADM and SREM and formal methods including VDM and Z Attention is also given to other technical activities in the life cycle including testing and prototyping The final part describes the techniques and standards which are relevant in producing particular classes of application The text will be of great use to software engineers software project managers and students of computer science **Mobile Computing: Concepts, Methodologies, Tools, and Applications** Taniar, David,2008-11-30 This multiple volume publication advances the emergent field of mobile computing offering research on approaches observations and models pertaining to mobile devices and wireless communications from over 400 leading researchers Provided by publisher **ACM Transactions on Programming Languages and Systems** Association for Computing Machinery,1994 **Masters Theses in the Pure and Applied Sciences** Wade H. Shafer,2012-12-06 Masters Theses in the Pure and Applied Sciences was first conceived published and disseminated by the Center for Information and Numerical Data Analysis and Synthesis CINDAS at Purdue University in 1957 starting its coverage of theses with the academic year 1955 Beginning with Volume 13 the printing and dis semination phases of the activity were transferred to University Microfilms Xerox of Ann Arbor Michigan with the thought that such an arrangement would be more beneficial to the academic and general scientific and technical community After five years of this joint undertaking we had concluded that it was in the interest of all concerned if the printing and distribution of the volumes were handled by an international publishing house to assure improved service and broader dissemination Hence starting with Volume 18 Masters Theses in the Pure and Applied Sciences has been disseminated on a worldwide basis by Plenum Publishing Corporation of New York and in the same year the coverage was broadened to include Canadian universities All back issues can also be ordered from Plenum We have reported in Volume 38 thesis year 1993 a total of 13 787 thesis titles from 22 Canadian and 164 United States universities We are sure that this broader base for these titles reported will greatly enhance the value of this impor tant annual reference work While Volume 38 reports theses submitted in 1993 on occasion certain uni versities do report theses submitted in previous years but not reported at the time

Catalyzing Inquiry at the Interface of Computing and Biology National Research Council,Division on Engineering and Physical Sciences,Computer Science and Telecommunications Board,Committee on Frontiers at the Interface of Computing and Biology,2006-01-01 Advances in computer science and technology and in biology over the last several years have opened up the possibility for computing to help answer fundamental questions in biology and for biology to help with new approaches to computing Making the most of the research opportunities at the interface of computing and biology requires the active participation of people from both fields While past attempts have been made in this direction circumstances today appear to be much more favorable for progress To help take advantage of these opportunities this study was requested of the NRC by the National Science Foundation the Department of Defense the National Institutes of Health and the Department of Energy The report provides the basis for establishing cross disciplinary collaboration between biology and computing including an analysis of potential impediments and strategies for overcoming them The report also presents a wealth of examples that should encourage students in the biological sciences to look for ways to enable them to be more effective users of computing in their studies *Smart STEM-Driven Computer Science Education* Vytautas Štuikys,Renata Burbaitė,2018-06-28 At the centre of the methodology used in this book is STEM learning variability space that includes STEM pedagogical variability learners social variability technological variability CS content variability and interaction variability To design smart components firstly the STEM learning variability space is defined for each component separately and then model driven approaches are applied The theoretical basis includes feature based modelling and model transformations at the top specification level and heterogeneous meta programming techniques at the implementation level Practice includes multiple case studies oriented for solving the task prototypes taken from the real world by educational robots These case studies illustrate the process of gaining interdisciplinary knowledge pieces identified as S knowledge T knowledge E knowledge M knowledge or integrated STEM knowledge and evaluate smart components from the pedagogical and technological perspectives based on data gathered from one real teaching setting Smart STEM Driven Computer Science Education Theory Methodology and Robot based Practices outlines the overall capabilities of the proposed approach and also points out the drawbacks from the viewpoint of different actors i e researchers designers teachers and learners **PISA** R. Marty,2012-12-06 This report introduces the programming system PISA intendei for the interactive production of application software The heart of the programming system is a new programming language also called PISA An interactive environment for this language permits the creation test maintenance and usage of PISA programs in a real time dialogue fashion Both the programming language and its interactive environment are described without any reference to a specific implementation Together they form a well defined programming system whose components interact harmoniously The programming system PISA is dedicated to application software production This implies that production of system software and online control programs is not a goal of PISA Furthermore it means that PISA must meet several requirements as they arise from

commercial application software production the most stringent ones being economy availability and compatibility In the long term the overall cost of software production and usage with such a programming system must be less than with conventional means the programming system must be available or implementable on a wide range of computer systems currently used and existing data must be accessible in its actual physical representation The definition of PISA is given in a heavily annotated form in this report Examples for the use of single componer ts as well as for the entire system are presented most of the lan uage constructs and system facilities are commented on briefly and the implications of the programming system s design on implementability and portability issues are discussed **Computer Science and Statistics** James E. Gentle,1983

Journal of Research of the National Bureau of Standards United States. National Bureau of Standards,1983

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