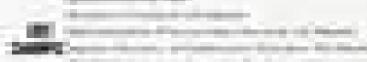
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# **Software Engineering Icse 98 20th International Conference**

Olegas Vasilecas, Johann Eder, Albertas Caplinskas

## **Software Engineering Icse 98 20th International Conference:**

**ICSE 98** Association for Computing Machinery, 1998-01-01 UML'99 - The Unified Modeling Language: Beyond the Standard Robert B. France, Bernhard Rumpe, 2003-07-31 This book constitutes the refereed proceedings of the Second International Conference on the Unified Modeling Language UML 99 held in Fort Collins CO USA in September 1999 The 44 revised full papers presented together with two invited contributions and three panel summaries were carefully reviewed and selected from a total of 166 submissions. The papers are organized in topical sections on software architecture UML and other notations formalizing interactions meta modeling tools components UML extension mechanisms process modeling real time systems constraint languages analyzing UML models precise behavioral modeling applying UML sequence design and Aligning Enterprise, System, and Software Architectures Mistrik, Ivan, Tang, Antony, Bahsoon, Rami, Stafford, Judith A., 2012-10-31 This book covers both theoretical approaches and practical solutions in the processes for aligning enterprise systems and software architectures Provided by publisher Model Driven Engineering Languages and Systems Gregor Engels, Bill Opdyke, Douglas C. Schmidt, Frank Weil, 2007-09-12 This book constitutes the refereed proceedings of the 10th International Conference on Model Driven Engineering Languages and Systems formerly the UML series of conferences MODELS 2007 held in Nashville USA September 30 October 5 2007 The 45 revised full papers were carefully reviewed and selected from 158 initial submissions. The papers are organized in topical sections Refinement John Derrick, Eerke Boiten, 2018-09-03 Refinement is one of the cornerstones of a formal approach to software engineering Refinement is all about turning an abstract description of a soft or hardware system into something closer to implementation It provides that essential bridge between higher level requirements and an implementation of those requirements This book provides a comprehensive introduction to refinement for the researcher or graduate student It introduces refinement in different semantic models and shows how refinement is defined and used within some of the major formal methods and languages in use today It 1 introduces the reader to different ways of looking at refinement relating refinement to observations 2 shows how these are realised in different semantic models 3 shows how different formal methods use different models of refinement and 4 how these models of refinement are related **Software Adaptation in an Open Environment** Yu Zhou, Taolue Chen, 2017-04-11 The book is about a very active research field in software engineering In modern society the fact of the world's high reliance on software requires the system's robustness i e continual availability and satisfactory service quality This requirement gives rise to the popularity of the research on the self adaptive software in open environment There are some academic conferences dedicated to this field But there is a lack of monographs about the topic We believe such need is unmet in marketplace By publishing the book it can help bridge the gap and bring benefits to readers thereof Key Features The topic is well motivated interesting and actively studied worldwide The research represents as the state of the art in the field The technical part of the book is rigidly evaluated The theoretical part of the book is sound

and proved The organization and presentation of the book will be double checked by professional scholars Software <u>Architecture</u> Patrick Donohoe, 1999-02-28 Software architecture is a primary factor in the creation and evolution of virtually all products involving software It is a topic of major interest in the research community where pronusing formalisms processes and technologies are under development Architecture is also of major interest in industry because it is recognized as a significant leverage point for manipulating such basic development factors as cost quality and interval Its importance is attested to by the fact that there are several international workshop series as well as major conference sessions devoted to it The First Working IFIP Conference on Software Architecture WICSAl provided a focused and dedicated forum for the international software architecture community to unify and coordinate its effort to advance the state of practice and research WICSA 1 was organized to facilitate information exchange between practising software architects and software architecture researchers The conference was held in San Antonio Texas USA from February 22nd to February 24th 1999 it was the initiating event for the new IFIP TC 2 Working Group on Software Architecture This proceedings document contains the papers accepted for the conference The papers in this volume comprise both experience reports and technical papers The proceedings reflect the structure of the conference and are divided into six sections corresponding to the working groups established for the conference IFM'99 Keijiro Araki, Andy Galloway, Kenji Taguchi, 2012-12-06 Formal methods have been established as the rigorous engineering methodology for the system development Applying formal methods to a large and complex system development often requires the modelling of different aspects of such a system For instance complex systems such as integrated avionics systems engine control software can involve functional and timing requirements that must be eventually implemented as executing code on a communicating distributed topology This book contains the papers presented at the First International Workshop on Integrated Formal Methods held at the University of York in June 1999 The conference provided a forum for the discussion of theoretical aspects of combing behavioural and state based formalisms and practical solutions to the industrial problems of this approach Autonomic Computing in Cloud Resource Management in Industry 4.0 Tanupriya Choudhury, Bhupesh Kumar Dewangan, Ravi Tomar, Bhupesh Kumar Singh, Teoh Teik Toe, Nguyen Gia Nhu,2021-08-04 This book describes the next generation of industry Industry 4 0 and how it holds the promise of increased flexibility in manufacturing along with automation better guality and improved productivity. The authors discuss how it thus enables companies to cope with the challenges of producing increasingly individualized products with a short lead time to market and higher quality The authors posit that intelligent cloud services and resource sharing play an important role in Industry 4 0 anticipated Fourth Industrial Revolution This book serves the different issues and challenges in cloud resource management CRM techniques with proper propped solution for IT organizations The book features chapters based on the characteristics of autonomic computing with its applicability in CRM Each chapter features the techniques and analysis of each mechanism to make better resource management in cloud **Databases and Information Systems IV** Olegas

Vasilecas, Johann Eder, Albertas Caplinskas, 2007 Contains papers that present original results in business modeling and enterprise engineering database research data engineering data quality and data analysis IS engineering Web engineering and application of AI methods Model-Driven Online Capacity Management for Component-Based Software Systems André van Hoorn, 2014-10-15 Capacity management is a core activity when designing and operating distributed software systems Particularly enterprise application systems are exposed to highly varying workloads Employing static capacity management this leads to unnecessarily high total cost of ownership due to poor resource usage efficiency This thesis introduces a model driven online capacity management approach for distributed component based software systems called SLAstic The core contributions of this approach are a modeling languages to capture relevant architectural information about a controlled software system b an architecture based online capacity management framework based on the common MAPE K control loop architecture c model driven techniques supporting the automation of the approach d architectural runtime reconfiguration operations for controlling a system's capacity as well as e an integration of the Palladio Component Model A qualitative and quantitative evaluation of the approach is performed by case studies lab experiments and simulation Software Product Lines Timo Käkölä, Juan Carlos Dueñas, 2007-02-07 Between July 1999 and June 2005 a group of European companies research institutes and universities executed the EUREKA ITEA projects ESAPS CAF and FAMILIES on the topic of product line engineering The projects originated from the need of the industry to improve software engineering performance by organizing product development in product lines. The results obtained within the projects have been implemented in several large industries e g automotive e business medical systems and mobile phones They involve a radical shift in software construction and production The most important research results of the projects are collected in this book Product line engineering was already applied within industry in the 1980s and presumably earlier In the 1980s good architects in many telecommunications c panies based their architectures on the ideas of David Parnas who published on the subject of program families They were facilitated by the CHILL language widely used by the telecommunications companies This language deploys the same modularity principles as the Modula programming language family Modularity is a crucial ingredient for implementing systems with a component based architecture Being able to compose the products of components is an important mechanism in all product line architectures In the 1990s the product line ideas started to gain ground in other industries Around 1995 the company experiences reached the academia and since then people in companies and academia have collaborated widely on this subject The ESAPS CAF and FAMILIES projects manifest an institutionalized form of this collaboration Pattern-oriented Analysis and Design Sherif M. Yacoub, Hany Hussein Ammar, 2004 Exploit the significant power of design patterns and make better design decisions with the proven POAD methodology Improve software quality and reliability while reducing costs and maintenance efforts Practical case studies and illustrative examples help the reader manage the complexity of software development Managing QoS in Multimedia Networks

and Services José Neuman de Souza, Raouf Boutaba, 2013-04-17 Welcome to the third International Conference on Management of Multimedia Networks and Services MMNS 2000 in Fortaleza Brazil The first MMNS was held in Montreal Canada in july 1997 and the second MMNS was held in Versailles France in November 1998 The MMNS conference takes place every year and a half and is aimed to be a truly international event by bringing together researchers and practitioners from all around the world and by organising the conference each time in a different continent country Over the past several years there has been a considerable amount of research within the fields of multimedia networking and network management Much of that work has taken place within the context of managing Quality of Service in broadband integrated services digital networks such as the A TM and more recently in IP based networks to respond to the requirements of emerging multimedia applications A TM networks were designed to support multimedia traffic with diverse characteristics and can be used as the transfer mode for both wired and wireless networks A new set of Internet protocols is being developed to provide better quality of service which is a prerequisite for supporting multimedia applications Multimedia applications have a different set of requirements which impacts the design of the underlying communication network as well as its management Several QoS management mechanisms intervening at different layers of the communication network are required including QoS routing QoS based transport QoS negotiation QoS adaptation FCAPS management and mobility management A Realistic Approach for the Autonomic Management of Component-based Enterprise Systems Jens Bruhn, 2009 Foundations and Practice of Security Jean Luc Danger, Mourad Debbabi, Jean-Yves Marion, Joaquin Garcia-Alfaro, Nur Zincir Heywood, 2014-03-20 This book constitutes the carefully refereed post proceedings of the 6th Symposium on Foundations and Practice of Security FPS 2013 held in La Rochelle France in October 2013 The 25 revised full papers presented together with a keynote address were carefully reviewed and selected from 65 submissions. The papers are organized in topical sections on security protocols formal methods physical security attack classification and assessment access control cipher attacks ad hoc Mobile Computing Handbook Mohammad Ilyas, Imad and sensor networks resilience and intrusion detection Mahgoub, 2004-12-28 The debut of small inexpensive yet powerful portable computers has coincided with the exponential growth of the Internet making it possible to access computing resources and information at nearly any location at almost any time This new trend mobile computing is poised to become the main technology driver for a decade to come There are many

Managing Trade-offs in Adaptable Software Architectures Ivan Mistrik, Nour Ali, Rick Kazman, John Grundy, Bradley Schmerl, 2016-08-12 Managing Trade Offs in Adaptable Software Architectures explores the latest research on adapting large complex systems to changing requirements To be able to adapt a system engineers must evaluate different quality attributes including trade offs to balance functional and quality requirements to maintain a well functioning system throughout the lifetime of the system This comprehensive resource brings together research focusing on how to manage trade offs and architect adaptive systems in different business contexts It presents state of the art techniques methodologies tools best

practices and guidelines for developing adaptive systems and offers guidance for future software engineering research and practice Each contributed chapter considers the practical application of the topic through case studies experiments empirical validation or systematic comparisons with other approaches already in practice Topics of interest include but are not limited to how to architect a system for adaptability software architecture for self adaptive systems understanding and balancing the trade offs involved architectural patterns for self adaptive systems how quality attributes are exhibited by the architecture of the system how to connect the quality of a software architecture to system architecture or other system considerations and more Explains software architectural processes and metrics supporting highly adaptive and complex engineering Covers validation verification security and quality assurance in system design Discusses domain specific software engineering issues for cloud based mobile context sensitive cyber physical ultra large scale internet scale systems mash up and autonomic systems Includes practical case studies of complex adaptive and context critical systems Scenarios, Stories, Use Cases Ian F. Alexander, Neil Maiden, 2005-04-08 Extending the scenario method beyond interface design this important book shows developers how to design more effective systems by soliciting analyzing and elaborating stories from end users Contributions from leading industry consultants and opinion makers present a range of scenario techniques from the light sketchy and agile to the careful and systematic Includes real world case studies from Philips DaimlerChrysler and Nokia and covers systems ranging from custom software to embedded hardware software systems

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