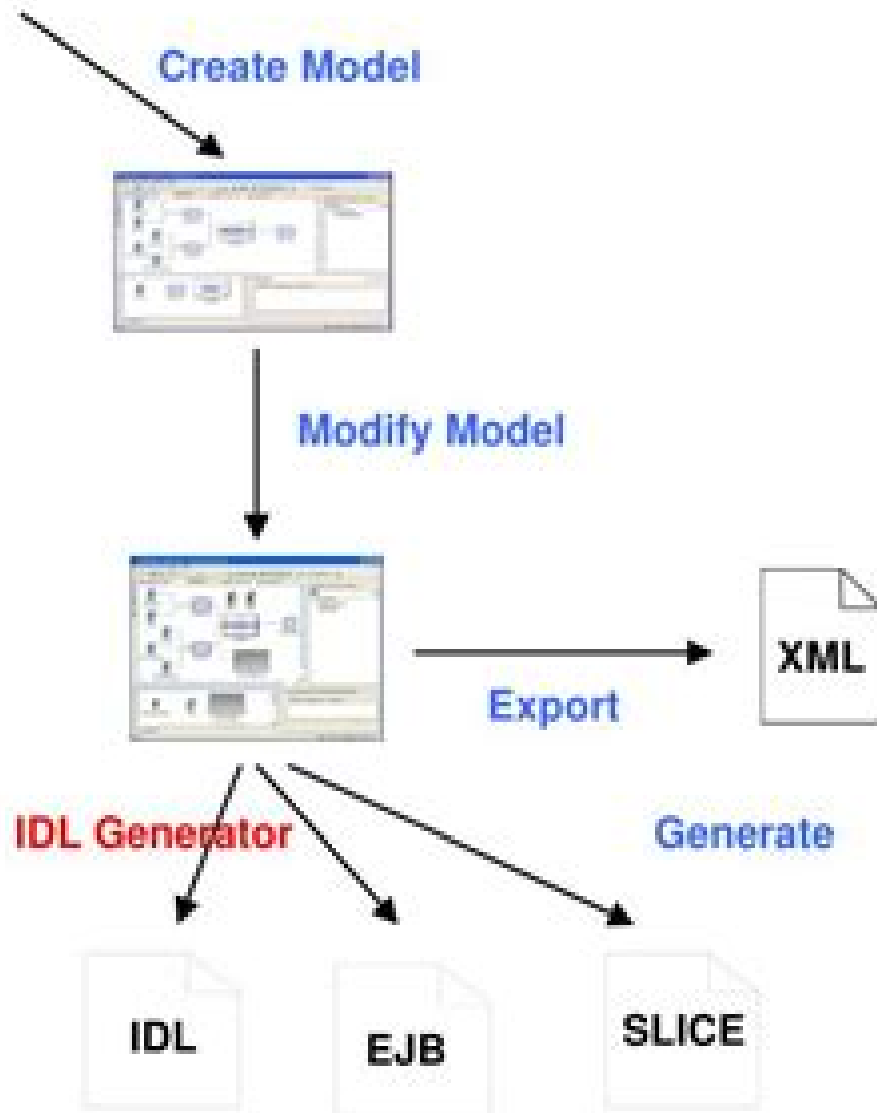


# Interface Definition Modeling Language (IDML)



- Graphical modeling language.
- Component middleware building blocks.
- Integrated with PICML.
- Export model to equivalent XML format.
- Generate middleware-specific application code.
  - IDL generator finished
  - Planned generators for EJB and SLICE

# The Interface Description Language Definition And Use Principles Of Computer Science Series

**Peri L. Tarr, Alexander L. Wolf**



## **The Interface Description Language Definition And Use Principles Of Computer Science Series:**

*The Interface Description Language* Richard Snodgrass, Karen P. Shannon, 1989-01-01 Textbook for a graduate level software systems course or a secondary text for an upper level undergraduate compiler construction course Annotation copyright Book News Inc Portland Or      **Report CS-R** ,1994      *Program Specialization* Renaud Marlet, 2013-01-24 This book presents the principles and techniques of program specialization a general method to make programs faster and possibly smaller when some inputs can be known in advance As an illustration it describes the architecture of Tempo an offline program specializer for C that can also specialize code at runtime and provides figures for concrete applications in various domains Technical details address issues related to program analysis precision value reification incomplete program specialization strategies to exploit specialized program incremental specialization and data specialization The book that targets both researchers and software engineers also opens scientific and industrial perspectives      **Engineering of Software** Peri L. Tarr, Alexander L. Wolf, 2011-04-07 Software engineering research can trace its roots to a few highly influential individuals Among that select group is Leon J Osterweil who has been a major force in driving software engineering from its infancy to its modern reality For more than three decades Prof Osterweil s work has fundamentally defined or significantly impacted major directions in software analysis development tools and environments and software process all critical parts of software engineering as it is practiced today His exceptional contributions to the field have been recognized with numerous awards and honors through his career including the ACM SIGSOFT Outstanding Research Award in recognition of his extensive and sustained research impact and the ACM SIGSOFT Influential Educator Award in recognition of his career long achievements as an educator and mentor In honor of Prof Osterweil s profound accomplishments this book was prepared for a special honorary event held during the 2011 International Conference on Software Engineering ICSE It contains some of his most important published works to date together with several new articles written by leading authorities in the field exploring the broad impact of his work in the past and how it will further impact software engineering research in the future These papers part of the core software engineering legacy and now available in one commented volume for the first time are grouped into three sections flow analysis for software dependability the software lifecycle and software process      Proceedings of 1994 IEEE Region 10's Ninth Annual International Conference Tony K. Y. Chan, 1994      *Scientific and Technical Aerospace Reports* ,1994      **Encyclopedia of Library and Information Science** Allen Kent, 2002-06-04 This supplement covers topics ranging from academic library funding to visual information querying      **Computer Science Handbook** Allen B. Tucker, 2004-06-28 When you think about how far and fast computer science has progressed in recent years it s not hard to conclude that a seven year old handbook may fall a little short of the kind of reference today s computer scientists software engineers and IT professionals need With a broadened scope more emphasis on applied computing and more than 70 chap      **Curriculum Handbook with General Information**

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