

Multimedia Software Engineering

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Sixth Ieee International Symposium On Multimedia Software Engineering Ismse 2004

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Mylonas, Manolis Wallace**



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with interests in multimedia data mining summarization indexing and retrieval **Advances in Computers** Atif Memon, 2012-07-31 Since its first volume in 1960 *Advances in Computers* has presented detailed coverage of innovations in computer hardware software theory design and applications It has also provided contributors with a medium in which they can explore their subjects in greater depth and breadth than journal articles usually allow As a result many articles have become standard references that continue to be of significant lasting value in this rapidly expanding field In depth surveys and tutorials on new computer technology Well known authors and researchers in the field Extensive bibliographies with most chapters Many of the volumes are devoted to single themes or subfields of computer science **Advanced Data Mining and Applications** Xue Li, Osmar R. Zaiane, Zhanhuai Li, 2006-07-26 Here are the proceedings of the 2nd International Conference on Advanced Data Mining and Applications ADMA 2006 held in Xi'an China August 2006 The book presents 41 revised full papers and 74 revised short papers together with 4 invited papers The papers are organized in topical sections on association rules classification clustering novel algorithms multimedia mining sequential data mining and time series mining web mining biomedical mining advanced applications and more *Human Interface and the Management of Information. Interacting with Information* Gavriel Salvendy, Michael J. Smith, 2011-06-27 This two volume set LNCS 6771 and 6772 constitutes the refereed proceedings of the Symposium on Human Interface 2011 held in Orlando FL USA in July 2011 in the framework of the 14th International Conference on Human Computer Interaction HCII 2011 with 10 other thematically similar conferences The 137 revised papers presented in the two volumes were carefully reviewed and selected from numerous submissions The papers accepted for presentation thoroughly cover the thematic area of human interface and the management of information The 62 papers of this second volume address the following major topics access to information supporting communication supporting work collaboration decision making and business mobile and ubiquitous information and information in aviation **Encyclopedia of Database Technologies and Applications** Rivero, Laura C., Doorn, Jorge Horacio, Ferragine, Viviana E., 2005-06-30 Addresses the evolution of database management technologies and applications along with the progress and endeavors of new research areas P xiii **Information Systems Development** Chris Barry, Kieran Conboy, Michael Lang, Gregory Wojtkowski, Wita Wojtkowski, 2008-12-16 Information Systems Development ISD progresses rapidly continually creating new challenges for the professionals involved New concepts approaches and techniques of systems development emerge constantly in this field Progress in ISD comes from research as well as from practice This conference will discuss issues pertaining to information systems development ISD in the inter networked digital economy Participants will include researchers both experienced and novice from industry and academia as well as students and practitioners Themes will include methods and approaches for ISD ISD education philosophical ethical and sociological aspects of ISD as well as specialized tracks such as distributed software development ISD and knowledge management ISD and electronic business electronic government ISD in public sector organizations IOS

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The Design Guidelines Collaborative Framework Stefano Filippi, Ilaria Cristofolini, 2009-12-04 In the industrial design and engineering field product lifecycle product development design process Design for X etc constitute only a small sample of terms related to the generation of quality products Current best practices cover widely different knowledge domains in trying to exploit them to the best advantage individually and in synergy Moreover standards become increasingly more helpful in interfacing these domains and they are enlarging their coverage by going beyond the single domain boundary to connect closely different aspects of the product lifecycle The degree of complexity of each domain makes impossible the presence of multipurpose competencies and skills there is almost always the need for interacting and integrating people and resources in some effective way These are the best conditions for the birth of theories methodologies models architectures systems procedures algorithms software packages etc in order to help in some way the synergic work of all the actors involved in the product lifecycle This brief introduction contains all the main themes developed in this book starting from the analysis of the design and engineering scenarios to arrive at the development and adoption of a framework for product design and process reconfiguration In fact the core consists of the description of the Design Guidelines Collaborative Framework DGLs CF a methodological approach that generates a collaborative environment where designers manufacturers and inspectors can find the right and effective meeting point to share their knowledge and skills in order to contribute to the optimum generation of quality products

Distributed Multimedia Retrieval Strategies for Large Scale Networked Systems Bharadwaj Veeravalli, Gerassimos Barlas, 2006-10-11 Several works on multimedia storage appear in literature today but very little if any have been devoted to handling long duration video retrieval over large scale networks Distributed retrieval of multimedia documents especially the long duration documents is an imperative step in rendering high quality high fidelity and cost effective services for network service providers Distributed Multimedia Retrieval Strategies for Large Scale Networked Systems presents an up to date research status in the domain of distributed video retrieval This

professional book will include several different techniques that are in place for long duration video retrieval An experimentally tested technology under the JINI platform demonstrates a practical working system which serves as a feasibility study as well as the first step in realizing such a technology Intelligent Information Processing IV Eunikka Mercier-Laurent, David Leake, 2008-09-29 Knowledge existing in modern information systems usually comes from many sources and is mapped in many ways There is a real need for representing knowledge pieces as rather universal objects that should fit to multi purpose applications systems According to great number of information systems tasks knowledge representation is more or less detailed e.g. some level of its granularity is summed The main goal of this paper is to present chosen aspects of expressing granularity of knowledge implemented in intelligent systems One of the main reasons of granularity phenomena is diversification of knowledge sources therefore the next section is devoted to this issue 2 Heterogeneous Knowledge as a Source for Intelligent Systems Knowledge the main element of so called intelligent applications and systems is very often heterogeneous This heterogeneity concerns the origin of knowledge its sources as well as its final forms of presentation In this section the selected criteria of knowledge differentiation will be presented in the context of potential sources of knowledge acquisition In Fig 1 an environment of intelligent systems is shown divided into different knowledge sources for the system Fig 1 Potential knowledge sources for intelligent information reasoning system Source own elaboration based on Mach 2007 p 24

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