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Anthony Sintes, Tony Sintes



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Sams Teach Yourself Object Oriented Programming in 21 Days Anthony Sintes, Tony Sintes, 2001 The overriding purpose of this title is to make programmers marketable The software industry will leave behind any developer who does not have object oriented development skills and this book helps the developer to quickly get up to speed with objects

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Sams Teach Yourself Object-oriented Programming with Visual Basic in 21 Days John D. Conley, 1998 Understand the fundamental principles of object oriented programming technology study the use of OOP in analysis of requirements apply OOP principles to the design of a real world system see the results of OOP in the development of a real application study real world cases and find out why they help in all phases of development find what role pattern analysis plays in the project and learn how to evaluate and incorporate third party products

Sams Teach Yourself Visual Basic .NET in 21 Days Duncan Mackenzie, Kent Sharkey, 2002 This revision of a bestseller will provide critical information on the many changes coming in the new version of Visual Basic Includes a proven step by step method for learning VB which is especially helpful as programmers approach the wide variety of powerful

features and tools in Visual Basic .NET **Sams Teach Yourself Object-oriented Programming with Visual Basic .NET in 21 Days** Richard J. Simon, Leslie Koorhan, Ken Cox, 2002 This book is focused on getting the concepts as well as teaching how to apply OOP concepts in the new version of Visual Basic The reader is not expected to have any mastery of a given OOP language However a beginner's knowledge of the Visual Basic language is a definite plus **Sams Teach Yourself C++ in 21 Days** Jesse Liberty, Bradley L. Jones, 2004-12-14 Join the leagues of thousands of programmers and learn C from some of the best The fifth edition of the best seller Sams Teach Yourself C in 21 Days written by Jesse Liberty a well known C and C programming manual author and Bradley L Jones manager for a number of high profile developer websites has been updated to the new ANSI ISO C Standard This is an excellent hands on guide for the beginning programmer Packed with examples of syntax and detailed analysis of code fundamentals such as managing I/O loops arrays and creating C applications are all covered in the 21 easy to follow lessons You will also be given access to a website that will provide you with all the source code examples developed in the book as a practice tool C is the preferred language for millions of developers make Sams Teach Yourself the preferred way to learn it **Sams Teach Yourself Java in 21 Days** Rogers Cadenhead, 2013 This edition adds coverage of Java 7 and places emphasis on Android programming There is a new chapter on Android development and additional material where appropriate throughout the book Coverage of the JDK has been dropped in favor of NetBeans the free integrated IDE for Java **Sams Teach Yourself Java in 21 Days (Covering Java 7 and Android)** Rogers Cadenhead, 2012-08-16 Sams Teach Yourself Java in 21 Days Covering Java 7 and Android App Development Sams Teach Yourself Java in 21 Days continues to be one of the most popular best selling Java tutorials on the market Written by an expert technical writer it has been acclaimed for its clear and personable writing for its extensive use of examples and for its logical and complete organization The sixth edition of Sams Teach Yourself Java in 21 Days adds coverage of Java 7 and places a special emphasis on Android programming capitalizing on the fastest growing area of Java programming There will be a new chapter on Android development and additional material where appropriate throughout the book This edition also includes new material on using NetBeans the free integrated IDE for Java No previous programming experience required By following the 21 carefully organized lessons in this book anyone can learn the basics of Java programming Learn at your own pace You can work through each chapter sequentially to make sure you thoroughly understand all the concepts and methodologies or you can focus on specific lessons to learn the techniques that interest you most Test your knowledge Each chapter ends with a Workshop section filled with questions answers and exercises for further study There are even certification practice questions Completely revised updated and expanded to cover the latest features of Java 7 Learn to develop standalone Java applications Android apps and Java Web Start applications Easy to understand practical examples clearly illustrate the fundamentals of Java programming Discover how Swing can help you quickly develop programs with a graphical user interface Find out about JDBC 4.1 programming with the Java DB database and XML parsing with the open

source XOM class library Covers new features of Java 7 such as improved try catch exception handling the new switch and Nimbus look and feel Sams Teach Yourself C++ in 10 Minutes Jesse Liberty,2002 C essentials in a convenient easy to use format **C++ Primer Plus** Stephen Prata,2002 This volume teaches the fundamentals of programming including principles of structured code and top down design Suitable as a tutorial or as the core text for C Programming courses Includes a handy tear out Quick Reference Card containing typical program forms statements fundamental types storage classes structures and variable declarations **Teach Yourself Object-oriented Programming with Turbo C++ in 21 Days** Greg M. Perry,1993 Object oriented programming is fast becoming the only way to program flexible speed efficient code This book focuses on learning Turbo C and object oriented programming with no prior knowledge of C It takes readers step by step in a friendly easy to follow style of learning about classes objects and all the aspects of object oriented programming **Java in 21 Days, Sams Teach Yourself (Covering Java 8)** Rogers Cadenhead,2015-12-22 In just 21 days you can acquire the knowledge and skills necessary to develop applications on your computer and apps that run on Android phones and tablets With this complete tutorial you ll quickly master the basics and then move on to more advanced features and concepts Completely updated for Java 8 this book teaches you about the Java language and how to use it to create applications for any computing environment and Android apps By the time you have finished the book you ll have well rounded knowledge of Java and the Java class libraries Using your new skills you will be able to develop your own programs for tasks such as web services database connectivity XML processing and mobile programming No previous programming experience required By following the 21 carefully organized lessons in this book anyone can learn the basics of Java programming Learn at your own pace You can work through each chapter sequentially to make sure you thoroughly understand all the concepts and methodologies or you can focus on specific lessons to learn the techniques that interest you most Test your knowledge Each chapter ends with a Workshop section filled with questions answers and exercises for further study There are even certification practice questions Completely revised updated and expanded to cover the latest features of Java 8 Learn to develop Java applications and Android apps using NetBeans and Google s new Android Studio two excellent and free programming platforms Covers new features of Java 8 such as closures the most eagerly anticipated language feature in years Easy to understand practical examples clearly illustrate the fundamentals of Java programming Discover how Swing can help you quickly develop programs with a graphical user interface Find out about JDBC 4 2 programming with the Derby database and XML parsing with the open source XOM class library Learn how to use streams to write programs that communicate with the Internet including socket programming buffers channels and URL handling Contents at a Glance WEEK 1 The Java Language DAY 1 Getting Started with Java DAY 2 The ABCs of Programming DAY 3 Working with Objects DAY 4 Lists Logic and Loops DAY 5 Creating Classes and Methods DAY 6 Packages Interfaces and Other Class Features DAY 7 Exceptions and Threads WEEK 2 The Java Class Library DAY 8 Data Structures DAY 9 Working

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Sams Teach Yourself MS Access 2002 in 21 Days Paul Cassel, Craig Eddy, Jon Price, 2002 This book is a hands on tutorial for Access users who want to learn Access by working through solid examples It will show the reader how to use Access and how to develop solid databases from start to finish The focus of the book will be Access databases on the desktop but will have two chapters on implementing Access in a networked or client server environment Key topics include understanding relational databases and the Access 2002 architecture designing building and maintaining full feature robust database applications implementing Data Access Pages working with Visual Basic for Applications and the Visual Basic Editor and publishing Access content to the WWW or a company's intranet

Sams Teach Yourself C++ in 24 Hours Jesse Liberty, 2001 Explains core concepts of C and how to use it to build object oriented programs add rich functionality debug programs learn exception and error handling techniques and make code ANSI compliant

Teach Yourself Object-oriented Programming with Visual C++ 1.5 in 21 Days Greg M. Perry, 1994-01-01 This book covers all aspects of the basics of learning the C language and object oriented programming with no prior knowledge of C required The book is presented in a 21 day style format with numerous examples and line drawings showing all the features of learning Visual C 1.5 Covers classes objects constructors destructors overloading inheritance and all features of OOP

Sams Teach Yourself Object-oriented Programming with Visual Basic in 21 Days John Davidson Conley, 1999

Sams Teach Yourself C# in 21 Days Bradley Jones, 2002 C is a new object oriented language that enables programmers to quickly build a wide range of applications This book takes readers step by step through learning C in an intensive three week course

Teach Yourself Object-Oriented Programming With Vb.Net In 21 Days Simon, 2002 This Book Is Focused On Getting The Concepts As Well As Teaching How To Apply Oop Concepts In The New Version Of Visual Basic The Reader Is Not Expected To Have Any Mastery Of A Given Oop Language In Fact The Stress Of Having To Learn The Syntax Of An Oop Language Without First Having A Strong Conceptual Foundation About The Oop Paradigm Often Prevents The Programmer From Doing Effective Object Oriented Programming At The Language Level However A Beginner's Knowledge Of The Visual Basic Language Is A Definite Plus

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