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# Teach Yourself Javascript

**Julie C. Meloni**



## Teach Yourself Javascript:

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*JavaScript in 24 Hours, Sams Teach Yourself* Phil Ballard, 2015-06-04 In just 24 lessons of one hour or less Sams Teach Yourself JavaScript in 24 Hours helps you learn the fundamentals of programming using the JavaScript language Designed for beginners with no previous programming experience this book's straightforward step by step approach shows you how to use JavaScript to add a wide array of interactive features and effects to your web pages Every lesson builds on what you've already learned giving you a rock solid foundation for real world success Step by step instructions carefully walk you through the most common JavaScript programming tasks Practical hands on examples show you how to apply what you learn Quizzes and exercises help you test your knowledge and stretch your skills Notes and tips point out shortcuts and solutions Learn how to Use JavaScript to build dynamic interactive web pages Debug scripts Create scripts that work in all browsers Write clear reliable and reusable code Use object oriented programming techniques Script with the DOM Access JSON data Work with HTML5 and CSS3 Leverage the popular jQuery library Control CSS with simple JavaScripts Read and write cookies Use some of the new ECMAScript 6 features today Get started with frameworks such as AngularJS Build browser add ons and extensions Who This Book Is For Those who have at least a basic understanding of HTML and web page design in general and want to move on to adding some extra interactivity to your pages Those who currently code in another programming language and want to see what additional capabilities JavaScript can add to your armory Someone who has never done any computer programming Browse through an HTML primer before using this book You don't need to be an HTML expert to use JavaScript but should have a basic understanding Contents at a Glance Part I First Steps with JavaScript 1 Introducing JavaScript 2 Writing Simple Scripts 3 Using Functions 4 DOM Objects and Built in Objects Part II Cooking with Code 5 Numbers and Strings 6 Arrays 7 Program Control Part III Objects 8 Object Oriented Programming 9 Scripting with the DOM 10 Meet JSON Part IV HTML5 and CSS3 11 JavaScript and HTML5 12 JavaScript and CSS 13 Introducing CSS3 Part V Using JavaScript Libraries 14 Using Libraries 15 A Closer Look at jQuery 16 The jQuery UI User Interface Library 17 Ajax with jQuery Part VI Advanced Topics 18 Reading and Writing Cookies 19 Coming Soon to JavaScript 20 Using Frameworks 21 JavaScript Beyond the Web Page Part VII Learning the Trade 22 Good Coding Practice 23 Debugging Your Code 24 JavaScript Unit Testing Part VIII Appendices A Tools for JavaScript Development B JavaScript Quick Reference **Sams Teach Yourself JavaScript in 24 Hours** Michael Moncur, 2006-06-21 JavaScript is one of the easiest most straightforward ways to enhance a website with interactivity Sams Teach Yourself JavaScript in 24 Hours 4th Edition serves as an easy to understand tutorial on both scripting basics and JavaScript itself The book is written in a clear and personable style with an extensive use of practical complete examples It also includes material on the latest developments in JavaScript and web

scripting You will learn how to use JavaScript to enhance web pages with interactive forms objects and cookies as well as how to use JavaScript to work with games animation and multimedia *Teach Yourself JavaScript 1.1 in a Week* Arman Danesh,1996-01-01 Explains programming basics shows how to design interactive forms and games for Web sites and describes how to use cookies to store Web site visitors information Teach Yourself - Javascript Mac Bride,2003 JavaScript is an interpreted object based scripting language for building highly interactive Web pages Teach Yourself JavaScript dramatically reduces the learning curve for Web page programmers new to JavaScript In plain English and with the help of numerous screen captures the book covers the latest version of JavaScript shows how it works with Microsoft and Netscape software and walks you through all the steps for mastering this tool to produce coherent maintainable code for interactive Web pages and to debug mistakes HTML, CSS, and JavaScript All in One Julie C. Meloni,Jennifer Kyrnin,2018-12-04 Teach Yourself HTML CSS and JavaScript All in One combines these three fundamental web development technologies into one clearly written carefully organized step by step tutorial that expertly guides the beginner through these three interconnected technologies In just a short time you can learn how to use HTML Cascading Style Sheets CSS and JavaScript together to design create and maintain world class websites Each lesson in this book builds on the previous ones enabling you to learn the essentials from the ground up Clear instructions and practical hands on examples show you how to use HTML to create the framework of your website design your site s layout and typography with CSS and then add interactivity with JavaScript and jQuery Step by step instructions carefully walk you through the most common web development tasks Practical hands on examples show you how to apply what you learn Quizzes and exercises help you test your knowledge and stretch your skills Learn how to Build your own web page and get it online in an instant Format text for maximum clarity and readability Create links to other pages and to other sites Add graphics color and visual pizzazz to your web pages Work with transparent images and background graphics Design your site s layout and typography using CSS Make elements move on your page with CSS transformations and transitions Animate with CSS and the HTML5 Canvas element Write HTML that s responsive web design ready Design a site for mobile devices Use CSS media queries and breakpoints Get user input with web based forms Use JavaScript to build dynamic interactive web pages Add AJAX effects to your web pages Leverage JavaScript libraries such as jQuery Make your site easy to maintain and update as it grows **Sams Teach Yourself Ajax, JavaScript, and PHP All in One** Phil Ballard,Michael Moncur,2008-07-02 In just a short time you can learn how to use Ajax JavaScript and PHP to create interactive interfaces to your web applications by combining these powerful technologies No previous Ajax programming experience is required Using a straightforward step by step approach each lesson in this book builds on the previous ones enabling you to learn the essentials of Ajax programming with JavaScript PHP and related technologies from the ground up Regardless of whether you run Linux Windows or Mac OS X the enclosed CD includes a complete Ajax programming starter kit that gives you all the programming tools reference information JavaScript libraries

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Understanding and Using JavaScript Objects PART II Implementing jQuery and JavaScript in Web Pages HOUR 7 Accessing DOM Elements Using JavaScript and jQuery Objects HOUR 8 Navigating and Manipulating jQuery Objects and DOM Elements with jQuery HOUR 9 Applying Events for Richly Interactive Web Pages HOUR 10 Dynamically Accessing and Manipulating Web Pages HOUR 11 Accessing Data Outside the Web Page PART III Building Richly Interactive Web Pages HOUR 12 Enhancing User Interaction Through Animation and Other Special Effects HOUR 13 Interacting with Web Forms HOUR 14 Creating Advanced Web Page Elements PART IV Advanced Concepts HOUR 15 Accessing Server Side Data via AJAX HOUR 16 Interacting with External Services Facebook Google Twitter and Flickr PART V jQuery UI HOUR 17 Introducing jQuery UI HOUR 18 Using jQuery UI Effects HOUR 19 Advanced Interactions Using jQuery UI Interaction Widgets HOUR 20 Using jQuery UI Widgets to Add Rich Interactions to Web Pages PART VI jQuery Mobile HOUR 21 Introducing Mobile Website Development HOUR 22 Implementing Mobile Web Pages HOUR 23 Formatting Content in Mobile Pages HOUR 24 Implementing Mobile Form Elements and Controls

[Sams Teach Yourself JQuery and JavaScript in 24 Hours](#) Brad Dayley, 2014 User level Beginner to Intermediate Page 4 of cover **Sams Teach Yourself JavaScript in 24 Hours** Phil Ballard, 2019 **Sams Teach Yourself HTML, CSS, and JavaScript All in One** Julie C. Meloni, 2015 Annotation This guide covers everything beginners need to know about the new HTML5 and CSS3 standards and today's JavaScript and Ajax libraries **Teach Yourself JavaScript in a Week** Arman Danesh, 1996-04-01 **Sams Teach Yourself JavaScript in 21 Days** Andrew H. Watt, Jonathan A. Watt, Jinjer L. Simon, 2002 A thorough tutorial style introduction to JavaScript 1.5 for the Web literate dedicated learner Covers JavaScript 1.5 and compatibility issues with older versions as well as emerging topics such as the use of JavaScript with PDF files and the scripting of Scalable Vector Graphics SVG [Sams Teach Yourself JavaScript in 24 Hours](#) Phil Ballard, Michael Moncur, 2012-11-05 Learn JavaScript in 24 Hours Covers JavaScript 1.8 Ajax and jQuery In just 24 lessons of one hour or less you can learn how to create dynamic interactive Web pages with the popular and ubiquitous JavaScript web programming language Using a straightforward step by step approach each lesson in this book clearly and carefully walks you through basic concepts and techniques and helps you learn the essentials of JavaScript programming from the ground up Learn how to Use JavaScript to build dynamic interactive Web pages Debug scripts Create scripts that work in all browsers Work with HTML5 and CSS3 Leverage the popular jQuery library Control CSS with simple JavaScripts Add Ajax effects to your web pages Script animations and music Step by step instructions carefully walk you through the most common JavaScript programming tasks Quizzes at end of every chapter help you build and test your knowledge Interactive online exercises let you practice what you learn at the Codecademy web site with no downloads or installation needed Sams Publishing has teamed up with Codecademy the online place where anyone can learn and teach coding to provide readers of Sams Teach Yourself JavaScript in 24 Hours with an exclusive area on the Codecademy web site where you can supplement what you've learned in this book with some fun fully interactive exercises

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**JavaScript in 24 Hours, Sams Teach Yourself** Phil Ballard, 2018-10-04 In just 24 lessons of one hour or less Sams Teach Yourself JavaScript in 24 Hours helps you learn the fundamentals of web programming using the JavaScript language Designed for beginners with no previous programming experience this book's straightforward step by step approach shows you how to use JavaScript to add a wide array of interactive features and effects to your web pages Every lesson builds on what you've already learned giving you a rock solid foundation for real world success Step by step instructions carefully walk you through the most common JavaScript programming tasks Practical hands on examples show you how to apply what you learn Quizzes and exercises help you test your knowledge and stretch your skills Learn how to Use JavaScript to build dynamic interactive web pages Debug scripts Create scripts that work in all browsers Write clear reliable and reusable code Use object oriented programming techniques Script with the DOM Manipulate JSON data Work with HTML5 and CSS3 Control CSS with simple JavaScript code Read and write cookies Use some of the new ECMAScript features today Match patterns using regular expressions Understand and use closures Organize your code with modules

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