



# THE GOVERNMENT MACHINE

A Revolutionary History of the Computer



Jon Agar

# The Government Machine A Revolutionary History Of The Computer History Of Computing

**Thomas Haigh, Peter Mark  
Priestley, Crispin Rope**



## **The Government Machine A Revolutionary History Of The Computer History Of Computing:**

**The Government Machine** Jon Agar, 2003-09-26 An examination of technology and politics in the evolution of the British government machine In *The Government Machine* Jon Agar traces the mechanization of government work in the United Kingdom from the nineteenth to the early twenty first century He argues that this transformation has been tied to the rise of expert movements groups whose authority has rested on their expertise The deployment of machines was an attempt to gain control over state action a revolutionary move Agar shows how mechanization followed the popular depiction of government as machine like with British civil servants cast as components of a general purpose government machine indeed he argues that today s general purpose computer is the apotheosis of the civil servant Over the course of two centuries government has become the major repository and user of information the Civil Service itself can be seen as an information processing entity Agar argues that the changing capacities of government have depended on the implementation of new technologies and that the adoption of new technologies has depended on a vision of government and a fundamental model of organization Thus to study the history of technology is to study the state and vice versa

**The Computer Boys Take Over** Nathan L. Ensmenger, 2012-08-24 The contentious history of the computer programmers who developed the software that made the computer revolution possible This is a book about the computer revolution of the mid twentieth century and the people who made it possible Unlike most histories of computing it is not a book about machines inventors or entrepreneurs Instead it tells the story of the vast but largely anonymous legions of computer specialists programmers systems analysts and other software developers who transformed the electronic computer from a scientific curiosity into the defining technology of the modern era As the systems that they built became increasingly powerful and ubiquitous these specialists became the focus of a series of critiques of the social and organizational impact of electronic computing To many of their contemporaries it seemed the computer boys were taking over not just in the corporate setting but also in government politics and society in general In *The Computer Boys Take Over* Nathan Ensmenger traces the rise to power of the computer expert in modern American society His rich and nuanced portrayal of the men and women a surprising number of the computer boys were in fact female who built their careers around the novel technology of electronic computing explores issues of power identity and expertise that have only become more significant in our increasingly computerized society In his recasting of the drama of the computer revolution through the eyes of its principle revolutionaries Ensmenger reminds us that the computerization of modern society was not an inevitable process driven by impersonal technological or economic imperatives but was rather a creative contentious and above all fundamentally human development

**A New History of Modern Computing** Thomas Haigh, Paul E. Ceruzzi, 2021-09-14 How the computer became universal Over the past fifty years the computer has been transformed from a hulking scientific supertool and data processing workhorse remote from the experiences of ordinary people to a diverse family of devices that billions rely on to play games shop stream music and movies communicate and

count their steps In A New History of Modern Computing Thomas Haigh and Paul Ceruzzi trace these changes A comprehensive reimagining of Ceruzzi s A History of Modern Computing this new volume uses each chapter to recount one such transformation describing how a particular community of users and producers remade the computer into something new Haigh and Ceruzzi ground their accounts of these computing revolutions in the longer and deeper history of computing technology They begin with the story of the 1945 ENIAC computer which introduced the vocabulary of programs and programming and proceed through email pocket calculators personal computers the World Wide Web videogames smart phones and our current world of computers everywhere in phones cars appliances watches and more Finally they consider the Tesla Model S as an object that simultaneously embodies many strands of computing IBM James W.

Cortada,2023-08-01 A history of one of the most influential American companies of the last century For decades IBM shaped the way the world did business IBM products were in every large organization and IBM corporate culture established a management style that was imitated by companies around the globe It was Big Blue an icon And yet over the years IBM has gone through both failure and success surviving flatlining revenue and forced reinvention The company almost went out of business in the early 1990s then came back strong with new business strategies and an emphasis on artificial intelligence In this authoritative monumental history James Cortada tells the story of one of the most influential American companies of the last century Cortada a historian who worked at IBM for many years describes IBM s technology breakthroughs including the development of the punch card used for automatic tabulation in the 1890 census the calculation and printing of the first Social Security checks in the 1930s the introduction of the PC to a mass audience in the 1980s and the company s shift in focus from hardware to software He discusses IBM s business culture and its orientation toward employees and customers its global expansion regulatory and legal issues including antitrust litigation and the track records of its CEOs The secret to IBM s unequalled longevity in the information technology market Cortada shows is its capacity to adapt to changing

circumstances and technologies Computers and Commerce Arthur Lawrence Norberg,2005 Both ERA and EMCC had their roots in World War II and in postwar years both firms received major funding from the United States government Norberg analyzes the interaction between the two companies and the government and examines the impact of this institutional context on technological innovation He looks at the two firms operations after 1951 as independent subsidiaries of Remington Rand and documents the management problems that began after Remington Rand merged with Sperry Gyroscope to form Sperry Rand in 1955 Jacket

**A Science of Operations** Mark Priestley,2011-02-14 Today computers fulfil a dazzling array of roles a flexibility resulting from the great range of programs that can be run on them A Science of Operations examines the history of what we now call programming defined not simply as computer programming but more broadly as the definition of the steps involved in computations and other information processing activities This unique perspective highlights how the history of programming is distinct from the history of the computer despite the close

relationship between the two in the 20th century The book also discusses how the development of programming languages is related to disparate fields which attempted to give a mechanical account of language on the one hand and a linguistic account of machines on the other Topics and features Covers the early development of automatic computing including Babbage's mechanical calculating engines and the applications of punched card technology examines the theoretical work of mathematical logicians such as Kleene Church Post and Turing and the machines built by Zuse and Aiken in the 1930s and 1940s discusses the role that logic played in the development of the stored program computer describes the standard model of machine code programming popularised by Maurice Wilkes presents the complete table for the universal Turing machine in the Appendices investigates the rise of the initiatives aimed at developing higher level programming notations and how these came to be thought of as languages that could be studied independently of a machine examines the importance of the Algol 60 language and the framework it provided for studying the design of programming languages and the process of software development and explores the early development of object oriented languages with a focus on the Smalltalk project This fascinating text offers a new viewpoint for historians of science and technology as well as for the general reader The historical narrative builds the story in a clear and logical fashion roughly following chronological order For Fun and Profit Christopher Tozzi, 2024-04-09 The free and open source software movement from its origins in hacker culture through the development of GNU and Linux to its commercial use today In the 1980s there was a revolution with far reaching consequences a revolution to restore software freedom In the early 1980s after decades of making source code available with programs most programmers ceased sharing code freely A band of revolutionaries self described hackers challenged this new norm by building operating systems with source code that could be freely shared In For Fun and Profit Christopher Tozzi offers an account of the free and open source software FOSS revolution from its origins as an obscure marginal effort by a small group of programmers to the widespread commercial use of open source software today Tozzi explains FOSS's historical trajectory shaped by eccentric personalities including Richard Stallman and Linus Torvalds and driven both by ideology and pragmatism by fun and profit Tozzi examines hacker culture and its influence on the Unix operating system the reaction to Unix's commercialization and the history of early Linux development He describes the commercial boom that followed when companies invested billions of dollars in products using FOSS operating systems the subsequent tensions within the FOSS movement and the battles with closed source software companies especially Microsoft that saw FOSS as a threat Finally Tozzi describes FOSS's current dominance in embedded computing mobile devices and the cloud as well as its cultural and intellectual influence Computing and the National Science Foundation, 1950-2016 Peter A. Freeman, W. Richards Adrion, William Aspray, 2019-11-21 This organizational history relates the role of the National Science Foundation NSF in the development of modern computing Drawing upon new and existing oral histories extensive use of NSF documents and the experience of two of the authors as senior managers this book describes how NSF's programmatic activities

originated and evolved to become the primary source of funding for fundamental research in computing and information technologies. The book traces how NSF's support has provided facilities and education for computing usage by all scientific disciplines, aided in institution and professional community building, supported fundamental research in computer science and allied disciplines, and led the efforts to broaden participation in computing by all segments of society. Today the research and infrastructure facilitated by NSF computing programs are significant economic drivers of American society and industry. For example, NSF supported work that led to the first widely used web browser, Netscape, sponsored the creation of algorithms at the core of the Google search engine, facilitated the growth of the public Internet, and funded research on the scientific basis for countless other applications and technologies. NSF has advanced the development of human capital and ideas for future advances in computing and its applications. This account is the first comprehensive coverage of NSF's role in the extraordinary growth and expansion of modern computing and its use. It will appeal to historians, computing policy makers, and leaders in government and academia, and individuals interested in the history and development of computing and the NSF.

**Recoding Gender** Janet Abbate, 2017-09-08. The untold history of women and computing: how pioneering women succeeded in a field shaped by gender biases. Today women earn a relatively low percentage of computer science degrees and hold proportionately few technical computing jobs. Meanwhile, the stereotype of the male computer geek seems to be everywhere in popular culture. Few people know that women were a significant presence in the early decades of computing in both the United States and Britain. Indeed, programming in postwar years was considered women's work, perhaps in contrast to the more manly task of building the computers themselves. In *Recoding Gender*, Janet Abbate explores the untold history of women in computer science and programming from the Second World War to the late twentieth century. Demonstrating how gender has shaped the culture of computing, she offers a valuable historical perspective on today's concerns over women's underrepresentation in the field. Abbate describes the experiences of women who worked with the earliest electronic digital computers: Colossus, the wartime codebreaking computer at Bletchley Park outside London, and the American ENIAC, developed to calculate ballistics. She examines postwar methods for recruiting programmers and the 1960s redefinition of programming as the more masculine software engineering. She describes the social and business innovations of two early software entrepreneurs, Elsie Shutt and Stephanie Shirley, and she examines the career paths of women in academic computer science. Abbate's account of the bold and creative strategies of women who loved computing work, excelled at it, and forged successful careers will provide inspiration for those working to change gendered computing culture.

**Making IT Work** Jeffrey R. Yost, 2017-10-13. The evolution of the multi-billion dollar computer services industry from consulting and programming to data analytics and cloud computing, with case studies of important companies. The computer services industry has worldwide annual revenues of nearly a trillion dollars and employs millions of workers, but is often overshadowed by the hardware and software products industries. In this book, Jeffrey Yost shows how computer services from

consulting and programming to data analytics and cloud computing have played a crucial role in shaping information technology in making IT work. Tracing the evolution of the computer services industry from the 1950s to the present, Yost provides case studies of important companies including IBM, Hewlett Packard, Andersen, Accenture, EDS, Infosys, and others, and profiles of such influential leaders as John Diebold, Ross Perot, and Virginia Rometty. He offers a fundamental reinterpretation of IBM as a supplier of computer services rather than just a producer of hardware, exploring how IBM bundled services with hardware for many years before becoming service centered in the 1990s. Yost describes the emergence of companies that offered consulting services, data processing, programming, and systems integration. He examines the development of industry-defining trade associations, facilities management, and the firm that invented it, Ross Perot's EDS, time sharing, a precursor of the cloud, IBM's early computer services, and independent contractor brokerages. Finally, he explores developments since the 1980s: the transformations of IBM and Hewlett Packard, the offshoring of enterprises and labor, major Indian IT service providers, and the changing geographical deployment of U.S.-based companies and the paradigm-changing phenomenon of cloud service.

**Productivity Machines** Corinna Schlombs, 2019-10-01. How productivity culture and technology became emblematic of the American economic system in pre and postwar Germany. The concept of productivity originated in a statistical measure of output per worker or per work hour calculated by the US Bureau of Labor Statistics. A broader productivity culture emerged in 1920s America as Henry Ford and others linked methods of mass production and consumption to high wages and low prices. These ideas were studied eagerly by Germany in search of economic recovery after World War I, and decades later the Marshall Plan promoted productivity in its efforts to help post-World War II Europe rebuild. In *Productivity Machines*, Corinna Schlombs examines the transatlantic history of productivity technology and culture in the two decades before and after World War II. She argues for the interpretive flexibility of productivity: different groups viewed productivity differently at different times. Although it began as an objective measure, productivity came to be emblematic of the American economic system post-World War II. West Germany, however, adapted these ideas to its own political and economic values. Schlombs explains that West German unionists cast a doubtful eye on productivity's embrace of plant-level collective bargaining; unions fought for codetermination, the right to participate in corporate decisions. After describing German responses to US productivity, Schlombs offers an in-depth look at labor relations in one American company in Germany, that icon of corporate America, IBM. Finally, Schlombs considers the emergence of computer technology, seen by some as a new symbol of productivity but by others as the means to automate workers out of their jobs.

**Cybernetic Revolutionaries** Eden Medina, 2014-01-10. A historical study of Chile's twin experiments with cybernetics and socialism, and what they tell us about the relationship of technology and politics. In *Cybernetic Revolutionaries*, Eden Medina tells the history of two intersecting utopian visions: one political and one technological. The first was Chile's experiment with peaceful socialist change under Salvador Allende; the second was the simultaneous attempt to

build a computer system that would manage Chile's economy. Neither vision was fully realized. Allende's government ended with a violent military coup; the system known as Project Cybersyn was never completely implemented but they hold lessons for today about the relationship between technology and politics. Drawing on extensive archival material and interviews, Medina examines the cybernetic system envisioned by the Chilean government which was to feature holistic system design, decentralized management, human-computer interaction, a national telex network, near real-time control of the growing industrial sector, and modeling the behavior of dynamic systems. She also describes and documents with photographs the network's Star Trek-like operations room which featured swivel chairs with armrest control panels, a wall of screens displaying data and flashing red lights to indicate economic emergencies. Studying project Cybersyn today helps us understand not only the technological ambitions of a government in the midst of political change but also the limitations of the Chilean revolution. This history further shows how human attempts to combine the political and the technological with the goal of creating a more just society can open new technological, intellectual, and political possibilities.

Technologies Medina writes are historical texts; when we read them we are reading history.

**The Outsourcer** Dinesh C. Sharma, 2015-03-20. A history of how India became a major player in the global technology industry, mapping technological, economic, and political transformations. The rise of the Indian information technology industry is a remarkable economic success story. Software and services exports from India amounted to less than 100 million in 1990 and today come close to 100 billion. But as Dinesh Sharma explains in *The Outsourcer*, Indian IT's success has a long prehistory; it did not begin with software support or with American firms' eager recruitment of cheap and plentiful programming labor or with India's economic liberalization of the 1990s. The foundations of India's IT revolution were laid long ago, even before the country's independence from British rule in 1947, as leading Indian scientists established research institutes that became centers for the development of computer science and technology. The miracle of Indian IT is actually a story about the long work of converting skills and knowledge into capital and wealth. With *The Outsourcer*, Sharma offers the first comprehensive history of the forces that drove India's IT success. Sharma describes India's early development of computer technology, part of the country's efforts to achieve national self-sufficiency, and shows that excessive state control stifled IT industry growth before economic policy changed in 1991. He traces the rise and fall and return of IBM in India and the emergence of pioneering indigenous hardware and software firms. He describes the satellite communication links and state-sponsored tax-free technology parks that made software-related outsourcing by foreign firms viable and the tsunami of outsourcing operations at the beginning of the new millennium. It is the convergence of many factors, from the tradition of technical education to the rise of entrepreneurship to advances in communication technology, that have made the spectacular growth of India's IT industry possible.

Computer, Student Economy Edition Martin Campbell-Kelly, 2018-10-03. This book covers the way computing was handled before the arrival of electronic computers. It discusses manual information processing and early technologies. The book describes the development



of software technology the professionalization of programming and the emergence of a software industry

**Programmed Inequality** Mar Hicks, 2018-02-23 This sobering tale of the real consequences of gender bias explores how Britain lost its early dominance in computing by systematically discriminating against its most qualified workers women Harvard Magazine In 1944 Britain led the world in electronic computing By 1974 the British computer industry was all but extinct What happened in the intervening thirty years holds lessons for all postindustrial superpowers As Britain struggled to use technology to retain its global power the nation's inability to manage its technical labor force hobbled its transition into the information age In *Programmed Inequality* Mar Hicks explores the story of labor feminization and gendered technocracy that undercut British efforts to computerize That failure sprang from the government's systematic neglect of its largest trained technical workforce simply because they were women Women were a hidden engine of growth in high technology from World War II to the 1960s As computing experienced a gender flip becoming male identified in the 1960s and 1970s labor problems grew into structural ones and gender discrimination caused the nation's largest computer user the civil service and sprawling public sector to make decisions that were disastrous for the British computer industry and the nation as a whole Drawing on recently opened government files personal interviews and the archives of major British computer companies *Programmed Inequality* takes aim at the fiction of technological meritocracy Hicks explains why even today possessing technical skill is not enough to ensure that women will rise to the top in science and technology fields *Programmed Inequality* shows how the disappearance of women from the field had grave macroeconomic consequences for Britain and why the United States risks repeating those errors in the twenty first century

**A Companion to the History of Science** Bernard Lightman, 2019-11-12 The Wiley Blackwell Companion to the History of Science is a single volume companion that discusses the history of science as it is done today providing a survey of the debates and issues that dominate current scholarly discussion with contributions from leading international scholars Provides a single volume overview of current scholarship in the history of science edited by one of the leading figures in the field Features forty essays by leading international scholars providing an overview of the key debates and developments in the history of science Reflects the shift towards deeper historical contextualization within the field Helps communicate and integrate perspectives from the history of science with other areas of historical inquiry Includes discussion of non Western themes which are integrated throughout the chapters Divided into four sections based on key analytic categories that reflect new approaches in the field

**ENIAC in Action** Thomas Haigh, Peter Mark Priestley, Crispin Rope, 2016-02-05 This work explores the conception design construction use and afterlife of ENIAC the first general purpose digital electronic computer

**A Companion to the History of American Science** Georgina M. Montgomery, Mark A. Largent, 2019-09-23 A Companion to the History of American Science offers a collection of essays that give an authoritative overview of the most recent scholarship on the history of American science Covers topics including astronomy agriculture chemistry eugenics Big Science military technology and more Features contributions by the

most accomplished scholars in the field of science history Covers pivotal events in U S history that shaped the development of science and science policy such as WWII the Cold War and the Women s Rights movement *Punched-Card Systems and the Early Information Explosion, 1880-1945* Lars Heide,2009-04-27 At a time when Internet use is closely tracked and social networking sites supply data for targeted advertising Lars Heide presents the first academic study of the invention that fueled today s information revolution the punched card Early punched cards helped to process the United States census in 1890 They soon proved useful in calculating invoices and issuing pay slips As demand for more sophisticated systems and reading machines increased in both the United States and Europe punched cards served ever larger data processing purposes Insurance companies public utilities businesses and governments all used them to keep detailed records of their customers competitors employees citizens and enemies The United States used punched card registers in the late 1930s to pay roughly 21 million Americans their Social Security pensions Vichy France used similar technologies in an attempt to mobilize an army against the occupying German forces and the Germans in 1941 developed several punched card registers to make the war effort and surveillance of minorities more effective Heide s analysis of these three major punched card systems as well as the impact of the invention on Great Britain illustrates how different cultures collected personal and financial data and how they adapted to new technologies This comparative study will interest students and scholars from a wide range of disciplines including the history of technology computer science business history and management and organizational studies

**Computer** Martin Campbell-Kelly,William Aspray,Nathan Ensmenger,Jeffrey R. Yost,2018-04-20 *Computer A History of the Information Machine* traces the history of the computer and shows how business and government were the first to explore its unlimited information processing potential Old fashioned entrepreneurship combined with scientific know how inspired now famous computer engineers to create the technology that became IBM Wartime needs drove the giant ENIAC the first fully electronic computer Later the PC enabled modes of computing that liberated people from room sized mainframe computers This third edition provides updated analysis on software and computer networking including new material on the programming profession social networking and mobile computing It expands its focus on the IT industry with fresh discussion on the rise of Google and Facebook as well as how powerful applications are changing the way we work consume learn and socialize *Computer* is an insightful look at the pace of technological advancement and the seamless way computers are integrated into the modern world Through comprehensive history and accessible writing *Computer* is perfect for courses on computer history technology history and information and society as well as a range of courses in the fields of computer science communications sociology and management

Ignite the flame of optimism with is motivational masterpiece, Fuel Your Spirit with **The Government Machine A Revolutionary History Of The Computer History Of Computing** . In a downloadable PDF format ( Download in PDF: \*), this ebook is a beacon of encouragement. Download now and let the words propel you towards a brighter, more motivated tomorrow.

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### **The Government Machine A Revolutionary History Of The Computer History Of Computing Introduction**

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