

Superconducting Electronics

Edited by Harold Weinstock Martin Nisenoff

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<u>Superconducting Electronics Nato Asi Series Computer</u> <u>And Systems Sciences Volume 59</u>

Harold Weinstock, Martin Nisenoff

Superconducting Electronics Nato Asi Series Computer And Systems Sciences Volume 59:

Superconducting Electronics Harold Weinstock, Martin Nisenoff, 2013-06-29 The genesis of the NATO Advanced Study Institute ASI upon which this volume is based occurred during the summer of 1986 when we came to the realization that there had been significant progress during the early 1980 s in the field of superconducting electronics and in applications of this technology Despite this progress there was a perception among many engineers and scientists that with the possible exception of a limited number of esoteric fundamental studies and applications e g the Josephson voltage standard or the SQUID magnetometer there was no significant future for electronic systems incorporating superconducting elements One of the major reasons for this perception was the aversion to handling liquid helium or including a closed cycle helium liquefier In addition many critics felt that IBM s cancellation of its superconducting computer project in 1983 was proof that superconductors could not possibly compete with semiconductors in high speed signal processing From our perspective the need for liquid helium was outweighed by improved performance i e higher speed lower noise greater sensitivity and much lower power dissipation For many commercial medical scientific and military applications these attributes can lead to either enhanced capability e g compact real time signal processing or measurements that cannot be made using any other technology e g SQUID magnetometry to detect neuromagnetic activity The New Superconducting Electronics H. Weinstock, Richard W. Ralston, 2012-12-06 This volume is based on the proceedings of the NATO sponsored Advanced Studies Institute ASn on The New Superconducting Electronics held 9 20 August 1992 in Waterville Valley New Hampshire USA The contents herein are intended to provide an update to an earlier volume on the same subject based on a NATO ASI held in 1988 Four years seems a relatively short time interval and our title itself featuring The New Superconducting Electronics may appear somewhat pretentious Nevertheless we feel strongly that the ASI fostered a timely reexamination of the technical progress and application potential of this rapid paced field There are indeed many new avenues for technological innovation which were not envisioned or considered possible four years ago The greatest advances by far have occurred with regard to oxide superconductors the so called high transition temperature superconductors known in short as HTS These advances are mainly in the ability to fabricate both 1 high quality relatively large area films for microwave filters and 2 multilayer device structures principally superconducting normal superconducting SNS Josephson junctions for superconducting quantum interference device SQUID magnetometers Additionally we have seen the invention and development of the flux flow transistor a planar three terminal device During the earlier ASI only the very first HTS films with adequate critical current density had just been fabricated and these were of limited area and had high resistance for microwave current

Communication from an Artificial Intelligence Perspective Andrew Ortony, Jon Slack, Oliviero Stock, 1992-11-10 Castel Ivano originally built in 1375 is one of many beautiful and impressive castles strategically placed atop hills in Trentino s Valsugana in Northern Italy It was in this castle on a series of brilliant sunny crisp November days in 1990 that an

international group of computer scientists and cognitive scientists met at a workshop to discuss theoretical and applied issues concerning communi cation from an Artificial Intelligence and Cognitive Science perspective About forty people representing nine countries participated in the workshop either as speakers discussants or observers. The main motivation for the workshop wasto address the questionofwhether and how current computational approaches to communication can or might be able to accommodate the range of complexities that characterize both human human and human machine communication The chapters in this book are based on the papers that were presented at the workshop They are presented in an order that is determined primarily by the specificity of the topics they address The initial chapters are more theoretical in nature with an emphasis on formal approaches to communication The middle chapters focus on particular application issues such as the generation of multimedia documents and the role of planning in building systems to support human human or human machine interaction The final few chapters consider more general issues relating to com munication such as the influence of social structure on and the role of affect in communication **Advanced Educational Technologies for Mathematics and Science** David L. Ferguson, 2013-04-17 This book is the outgrowth of a NATO Advanced Research Workshop held in Milton Keynes United Kingdom in the summer of 1990 The workshop brought together about 30 world leaders in the use of advanced technologies in the teaching of mathematics and science Many of these participants commented that the workshop was one of the more productive and exciting workshops that they had attended It was not uncommon to see participants engaged in informal discussion far into the evenings and early mornings long after formal sessions had ended It is my hope that this book captures the substance and excitement of many of the ideas that were presented at the workshop Indeed the process by which this book has come about has given every opportunity for the best thinking to get reflected here Participants wrote papers prior to the workshop After the workshop participants revised the papers at least once In a few instances three versions of papers were written Some participants could not resist the urge to incorporate descriptions of some of the newer developments in their projects. The papers in this book demonstrate how technology is impacting our view of what should be taught what can be taught and how we should go about teaching in the various disciplines As such they offer great insight into the central issues of teaching and learning in a wide range of disciplines and across many grade levels ranging from elementary school through undergraduate college education

Student Modelling: The Key to Individualized Knowledge-Based Instruction Jim E. Greer, Gordon I. McCalla, 2013-06-29 This book is the result of a NATO sponsored workshop entitled Student Modelling The Key to Individualized Knowledge Based Instruction which was held May 4 8 1991 at Ste Adele Quebec Canada The workshop was co directed by Gordon McCalla and Jim Greer of the ARIES Laboratory at the University of Saskatchewan The workshop focused on the problem of student modelling in intelligent tutoring systems An intelligent tutoring system ITS is a computer program that is aimed at providing knowledgeable individualized instruction in a one on one interaction with a learner In order to individualize this

interaction the ITS must keep track of many aspects of the leamer how much and what he or she has leamed to date what learning styles seem to be successful for the student and what seem to be less successful what deeper mental models the student may have motivational and affective dimensions impacting the leamer and so ono Student modelling is the problem of keeping track of all of these aspects of a leamer's leaming User-Centred Requirements for Software Engineering Environments David J. Gilmore, Russel L. Winder, Françoise Detienne, 1994-02-28 This volume is based on a NATO Advanced Research Workshop on User Centred Requirements for Software Engineering Environments held in Bonas France in September 1991 The workshop was organized in two halves one dominated by discussion of usability problems in software engineering and the other by discussion of existing solutions to these problems The papers in the volume are grouped under four themes Design activities and representations for design Code representation and manipulation Technological solutions The impact of design methods and new programming paradigms **Supercomputing** Janusz S. Kowalik, 2012-12-06 Supercomputing is an important science and technology that enables the scientist or the engineer to simulate numerically very complex physical phenomena related to large scale scientific industrial and military applications It has made considerable progress since the first NATO Workshop on High Speed Computation in 1983 Vol 7 of the same series This book is a collection of papers presented at the NATO Advanced Research Workshop held in Trondheim Norway in June 1989 It presents key research issues related to hardware systems architecture and performance compilers and programming tools user environments and visualization algorithms and applications Contributions include critical evaluations of the state of the art and many original research results Multimedia Interface Design in Education Alistair D.N. Edwards, Simon Holland, 2012-12-06 What the book is about This book is about the theory and practice of the use of multimedia multimedal interfaces for learning Yet it is not about technology as such at least in the sense that the authors do not subscribe to the idea that one should do something just because it is technologically possible Multimedia has been adopted in some commercial quarters to mean little more than a computer with some form of audio ar more usually video attachment This is a trend which ought to be resisted as exemplified by the material in this book Rather than merely using a new technology because it is there there is a need to examine how people leam and eommunicate and to study diverse ways in which computers ean harness text sounds speech images moving pietures gestures touch etc to promote effective human leaming We need to identify which media in which combinations using what mappings of domain to representation are appropriate far which educational purposes The word multimodal in the title underlies this perspective The intention is to focus attention less on the technology and more on how to structure different kinds of information via different sensory channels in order to yield the best possible quality of communication and educational interaction Though the reader should refer to Chapter 1 for a discussion of the use of the word multimodal Historically there was little problem **High-Capacity Local and** Metropolitan Area Networks Guy Pujolle, 2012-12-06 The main objective of this workshop was to review and discuss the

state of the art and the latest advances in the area of 1 10 Gbit's throughput for local and metropolitan area networks The first generation of local area networks had throughputs in the range 1 20 Mbit s Well known examples of this first generation networks are the Ethernet and the Token Ring The second generation of networks allowed throughputs in the range 100 200 Mbit's Representatives of this generation are the FDDI double ring and the DQDB IEEE 802 6 networks The third generation networks will have throughputs in the range 1 10 Gbit's The rapid development and deployment of fiber optics worldwide as well as the projected emergence of a market for broadband services have given rise to the development of broadband ISDN standards Currently the Asynchronous Transfer Mode ATM appears to be a viable solution to broadband networks The possibility of all optical networks in the future is being examined This would allow the tapping of approximately 50 terahertz or so available in the lightwave range of the frequency spectrum It is envisaged that using such a high speed network it will be feasible to distribute high quality video to the home to carry out rapid retrieval of radiological and other scientific images and to enable multi media conferencing between various parties **Kinematic and Dynamic Issues in Sensor Based Control** Gaynor E. Taylor, 2012-12-06 This volume contains a series of papers originally presented at a NATO Advanced Research Workshop ARW entitled Kinematic and Dynamic Issues in Sensor Based Control The workshop one of a series concerned with topics in sensory robotics took place at II Ciocco Castelvecchio di Pascoli Italy in October 1987 Attendance was by invitation only and the majority of participants are recognised leaders in their field some from the robotics community others with a more general control background The main topics of interest were grouped into eight sessions represented by the eight main sections of the book 1 Modelling Techniques General Kinematic and Dynamic Issues 2 Sensor Signal Processing 3 Force Control 4 Further Control Topics 5 Vision Based Control 6 Further Kinematic and Dynamic Issues 7 Computational Issues 8 Learning from Sensor Input Also included are brief reports of the roundtable discussions which sought to determine important future directions of research in this area My thanks to all those who made the workshop possible The NATO Scientific Affairs Division and the panel on Sensory Systems for Robotic Control who provided most of the financial support the workshop committee Dr B Espiau Dr P Coiffet Dr P

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